

| AQF LEVEL        | AQF LEVEL 9 CRITERIA –<br>MASTERS DEGREE (COURSEWORK)  | PROGRAM LEARNING OUTCOMES   |
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| <b>PURPOSE</b>   | The Masters Degree (Coursework) qualifies individuals who apply an advanced body of knowledge in a range of contexts for professional practice or scholarship and as a pathway for further learning  |   |
| <b>KNOWLEDGE</b> | Graduates of a Masters Degree (Coursework) will have: <ul style="list-style-type: none"> <li>▪ a body of knowledge that includes the understanding of recent developments in a discipline and/or area of professional practice</li> <li>▪ knowledge of research principles and methods applicable to a field of work and or learning</li> </ul>  | <p><b><i>Graduates of the Master of Cinematic Arts will have:</i></b></p> <ol style="list-style-type: none"> <li>1. Specialist knowledge and skills associated with recent developments in the screen industries as well as screen practice as research method.</li> </ol> <p><b><i>Graduates of the Master of Cinematic Arts will be able to:</i></b></p>  |
| <b>SKILLS</b>    | Graduates of a Masters Degree (Coursework) will have: <ul style="list-style-type: none"> <li>▪ cognitive skills to demonstrate mastery of theoretical knowledge and to reflect critically on theory and professional practice or scholarship</li> <li>▪ cognitive, technical and creative skills to investigate, analyse and synthesise complex information, problems, concepts and theories and to apply established theories to different bodies of knowledge or practice</li> <li>▪ cognitive, technical and creative skills to generate and evaluate complex ideas and concepts at an abstract level</li> <li>▪ communication and technical research skills to justify and interpret theoretical propositions, methodologies, conclusions and professional decisions to specialist and non-specialist audiences</li> <li>▪ technical and communication skills to design, evaluate, implement, analyse and theorise about developments that contribute to professional practice or scholarship</li> </ul> | <ol style="list-style-type: none"> <li>1. Create and evaluate substantial, industry-focused and research-informed screen projects that address contemporary market needs and convey complex ideas to diverse audiences.</li> <li>2. Collaborate and communicate effectively with a high level of personal autonomy and accountability as a practitioner within the local, national and international screen industries.</li> <li>3. Demonstrate creativity, initiative, and entrepreneurial skills to establish sustainable career paths and thrive in a rapidly changing global screen industry.</li> <li>4. Embrace community impact through authentic engagement, strong professional ethics and sustainable screen production practices.</li> <li>5. Reflect critically on their own cultural and professional values, while actively engaging as a global citizen in diverse cultural and professional contexts, with an awareness of Indigenous knowledge systems.</li> </ol> |

**APPLICATION  
OF  
KNOWLEDGE  
& SKILLS**

Graduates of a Masters Degree (Coursework) will demonstrate the application of knowledge & skills:

- with creativity and initiative to new situations in professional practice and/or for further learning
- with high level personal autonomy and accountability
- to plan and execute a substantial research-based project, capstone experience and/or piece of scholarship